

Body tut!

please note that all bodies are different & this tutorial is stylized & not realistic. Your body is beautiful, no matter what shape or size.



Tip:

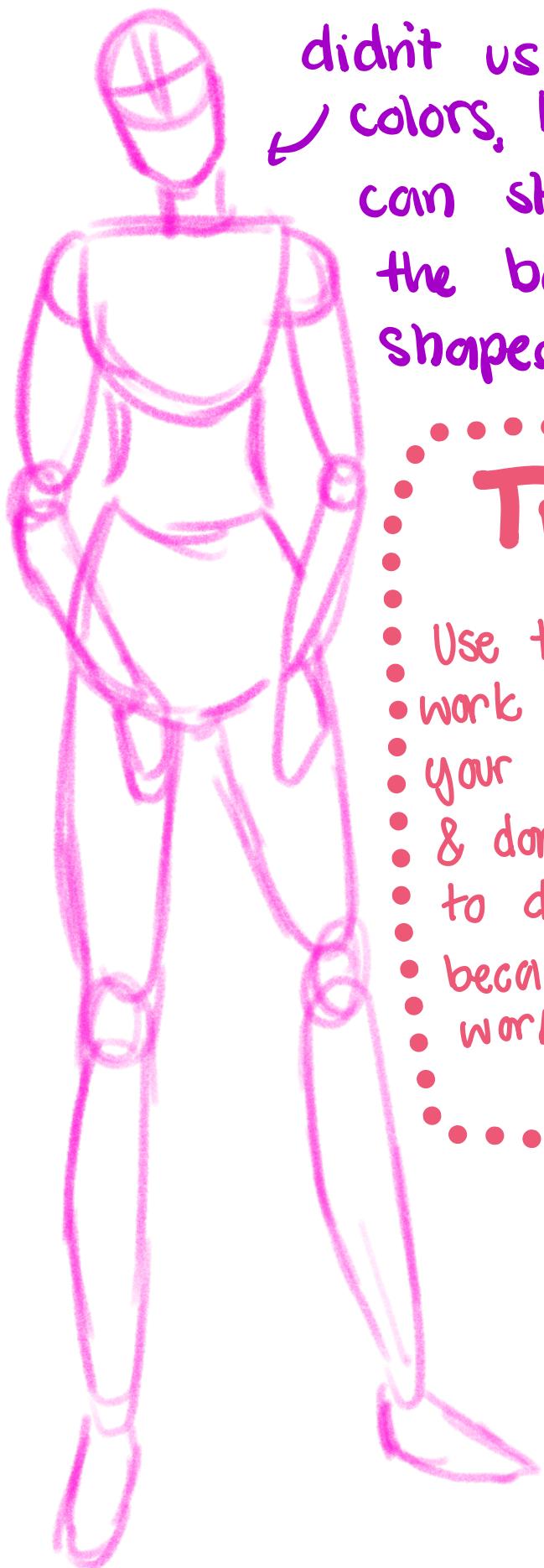
- focus on the bigger shapes.
- I included the shapes I use on the reference. Use circles, squares, anything to simplify.

- - basic shapes
- - connecting lines

I start with drawing
basic shapes

Details
come way later.

(tried to put a reference,
but I kept getting reviewed :)



didn't use different
colors, but you
can still see
the basic
shapes.

.....
Tip:
.....

- Use the shapes that
 - work for you and
 - your style! Play around
 - & don't feel obligated
 - to do this my way,
 - because it might not
 - work for you!
-

my guide/shapes:

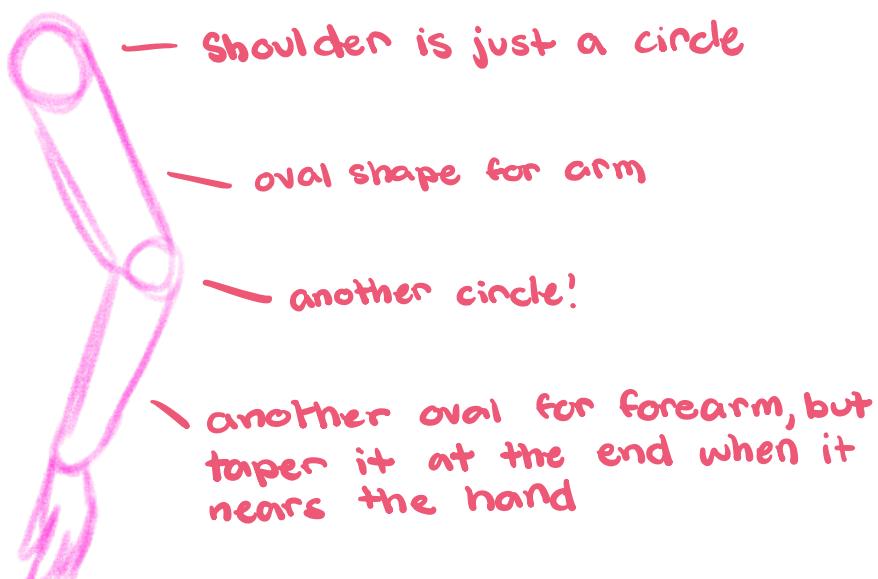
the torso:



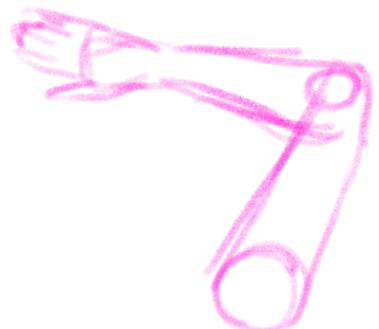
- Chest is a bowl shape, depending on how wide the bust of the character is
- 2 c's for waist

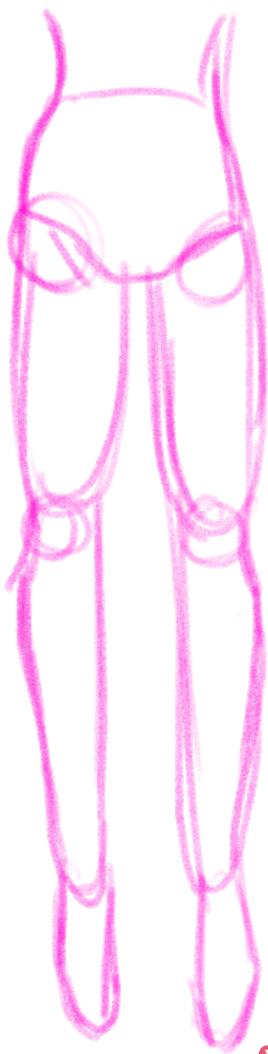


the arms



- Shoulder is just a circle
- oval shape for arm
- another circle!
- another oval for forearm, but taper it at the end when it nears the hand



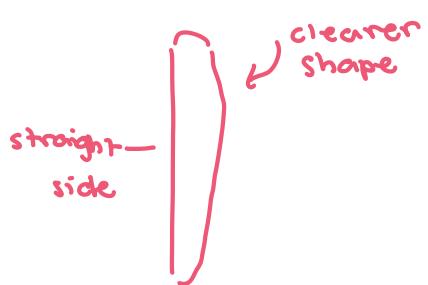


← connect to the waist
with circles

← oval for thigh

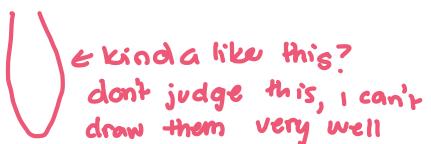
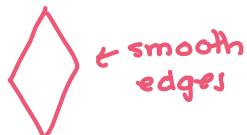
← circles for the knee

← for this part of the leg, one
side is flat-ish / straighter,
one is a bit curved



feet in my opinion
are harder to draw
than hands...

try to think of it like
a diamond-ish shape?



Hope this helped!